

PARAMETERIZED TASK GRAPH SCHEDULING ALGORITHM FOR COMPARING ALGORITHMIC COMPONENTS

Jared Coleman

Bhaskar Krishnamachari

Ravi Agrawal

Ebrahim Hirani

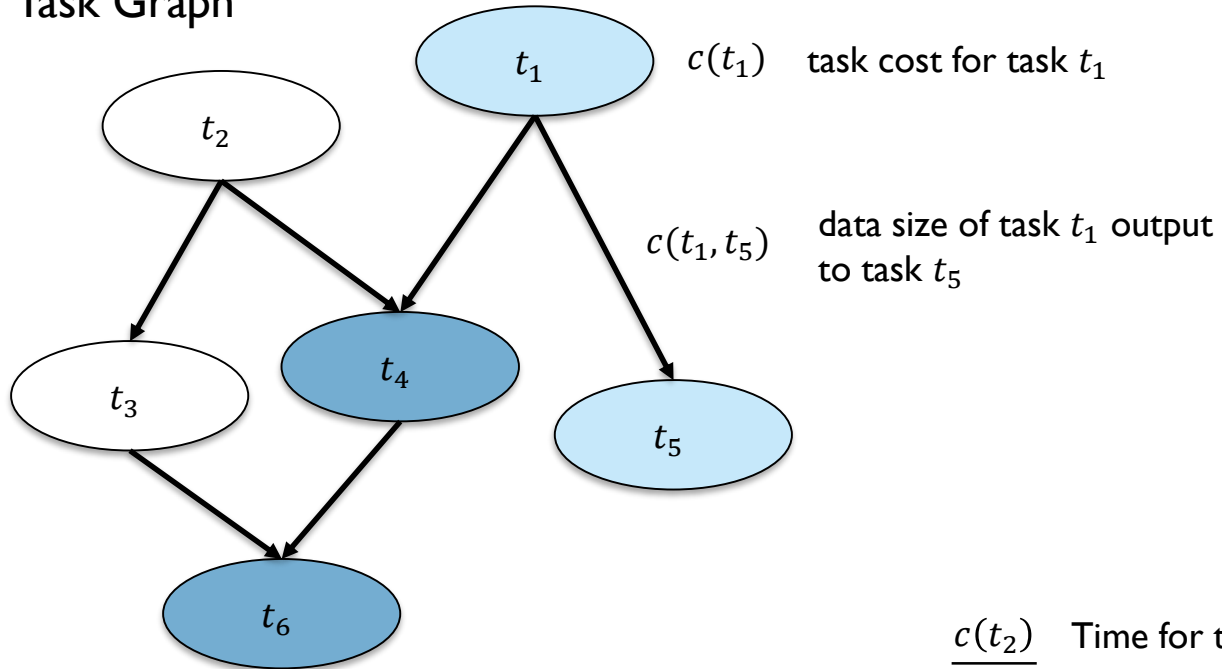
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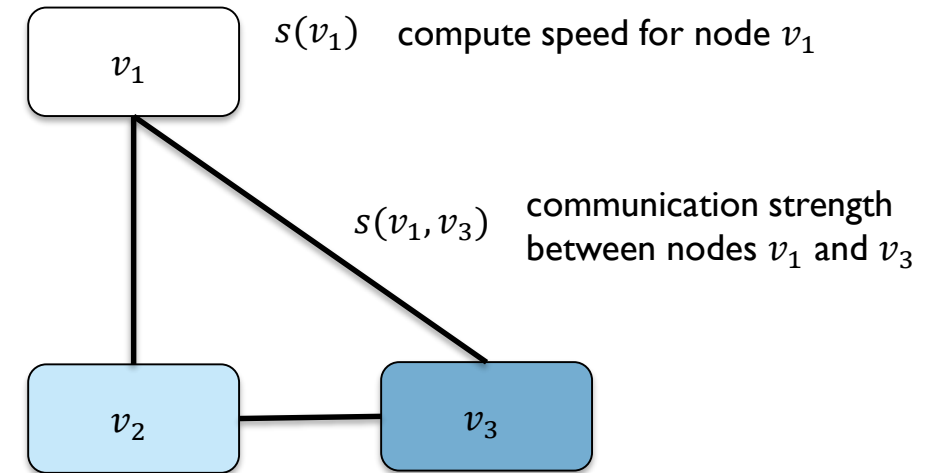
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Task Graph



Compute Network



Schedule

compute node v_1	$\frac{c(t_2)}{s(v_1)}$ Time for task t_2 to execute on compute node v_1		task t_3	
compute node v_2	task t_1	task t_5		
compute node v_3			task t_4	task t_6

Time for compute node v_1 to send task t_2 outputs to compute node v_3 : $\frac{c(t_2, t_4)}{s(v_1, v_3)}$

A BRIEF HISTORY

- › Task scheduling work started in the 1950s
- › A survey in 1979 by Graham classified many different variants
 - » Did not consider heterogeneous communication
- › Hwang et. al. were the first to study heterogeneous communication in 1989
 - » Consider homogeneous computation
- › Su et. al address fully heterogeneous case in 2019
- › Distributed computing goes mainstream – tons of heuristic algorithms are proposed
 - » BIL, CPoP, ETF, FCP, FLB, GDL, HEFT, MinMin, MaxMin, MCT, MET, OLB, SMT, WBA, ...
- › Modern use cases (ML/data science workflows, IoT, etc.) drive benchmarking efforts and theoretical advances
- › Bazzi et. al. show scheduling is not approximable within a constant factor in 2015

COMPARING SCHEDULING ALGORITHMS

- › Scheduling is NP-Hard and not approximable, but what about for practical situations?
 - » Scheduling an ML workflow
 - » Running a scientific workflow on a supercomputing system
 - » Collecting and processing data from an IoT system
 - » Running analyses in a tactical edge environment
- › Many tasks scheduling heuristic algorithms have been proposed
 - » HEFT, CPop, BIL, ETF, FCP, FLB, GDL, MinMin, MaxMin, MCT, MET, OLB, SMT, WBA, ...
- › SAGA: Scheduling Algorithms Gathered
 - » 17 Algorithm Implementations
 - » 15 Dataset Generators
 - » Tools for Benchmarking
 - » Tools for Adversarial Analysis

COMPARING SCHEDULING ALGORITHMS

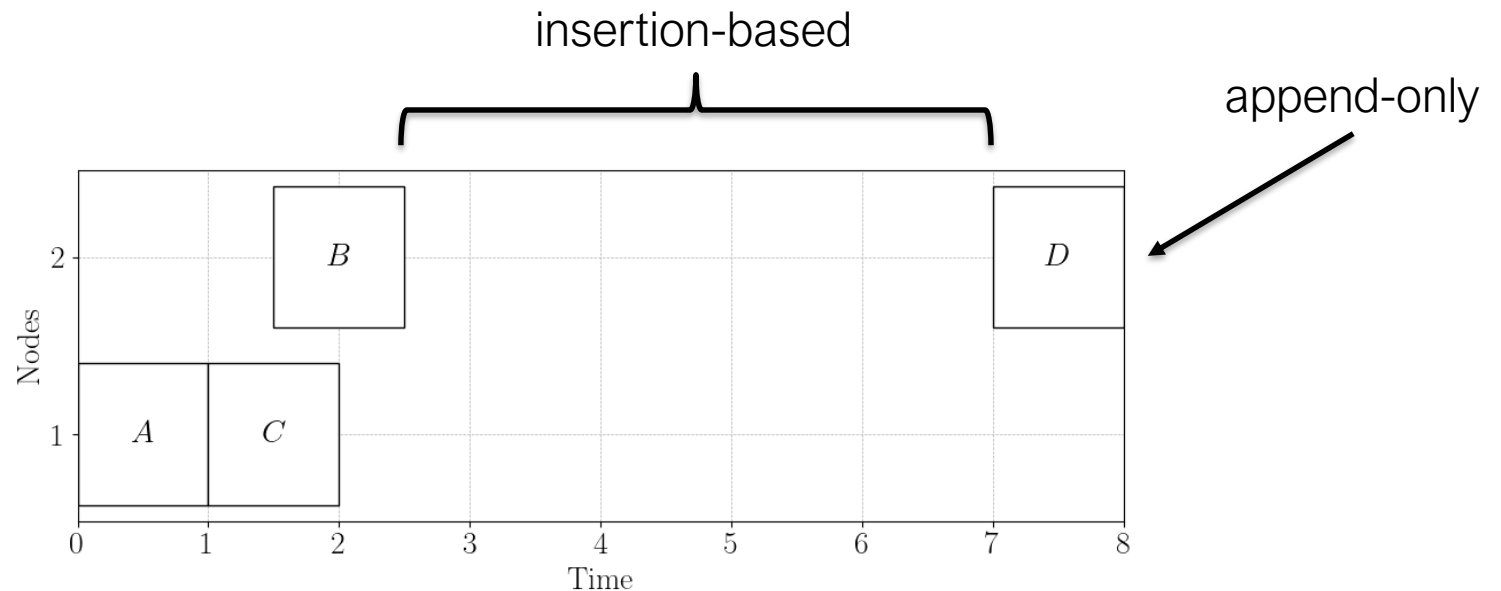
- › Many of the heuristic algorithms are similar to each other
- › List Scheduling Algorithms (HEFT, CPOp, ETF, etc.):
 1. Compute priorities for tasks
 2. Greedily schedule tasks to node that minimizes/maximizes a cost function
- › **Question:** How do individual algorithmic differences affect algorithm performance and runtime?

COMPARING ALGORITHMIC COMPONENTS

- » Algorithmic components:
 - » Priority Function: UpwardRank, CPoPRank, ArbitraryTopological
 - » Comparison Function: EFT, EST, Quickest
 - » Insertion-based vs. append-only scheduling
 - » Critical path reservation vs no reservation
 - » Suffrage vs no suffrage

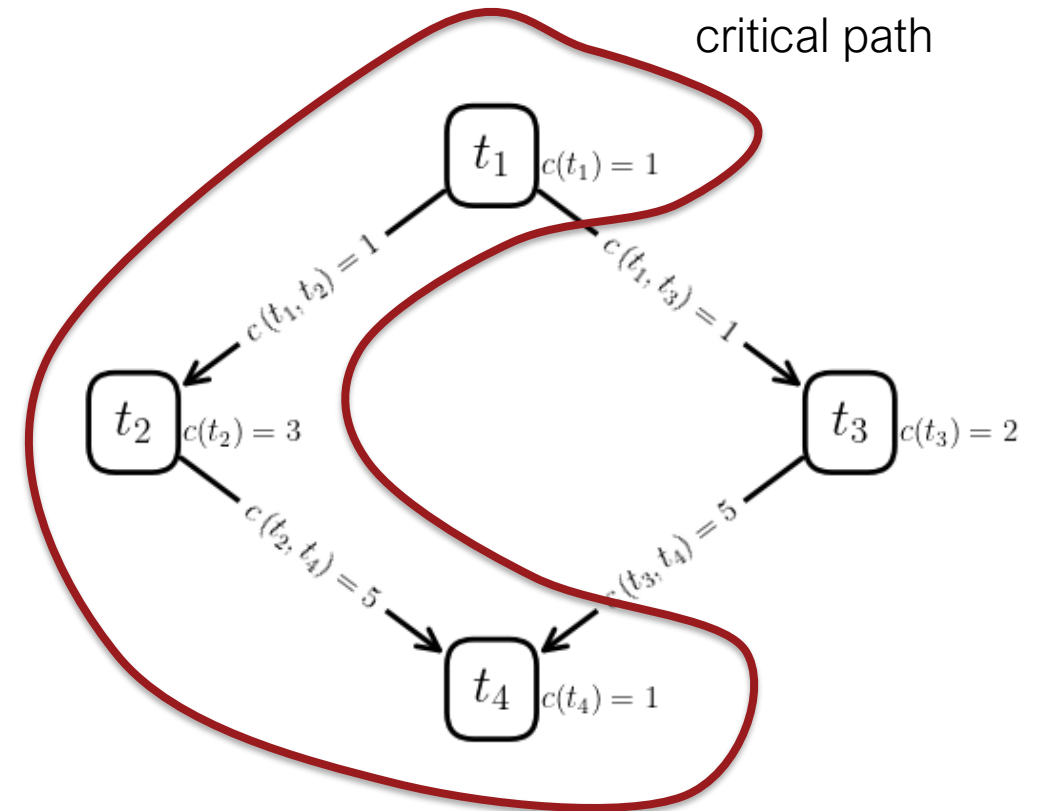
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HEFT

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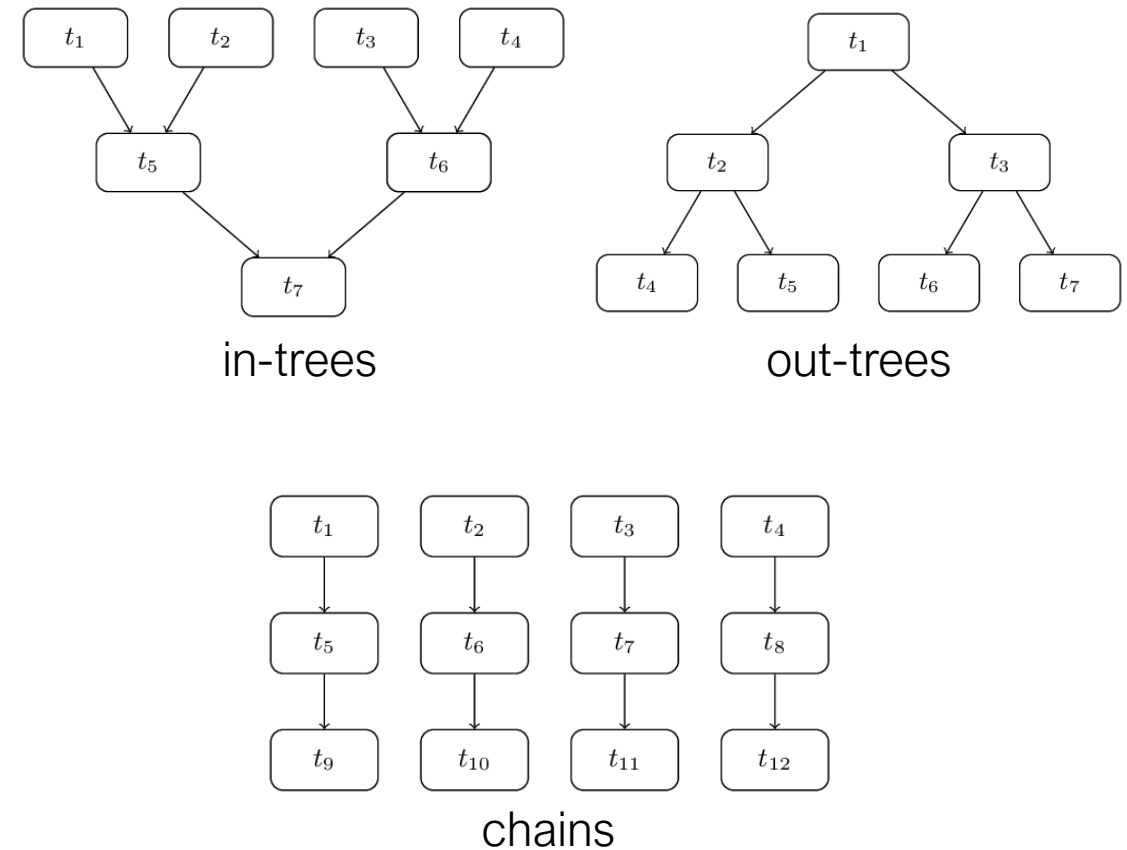
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CPoP

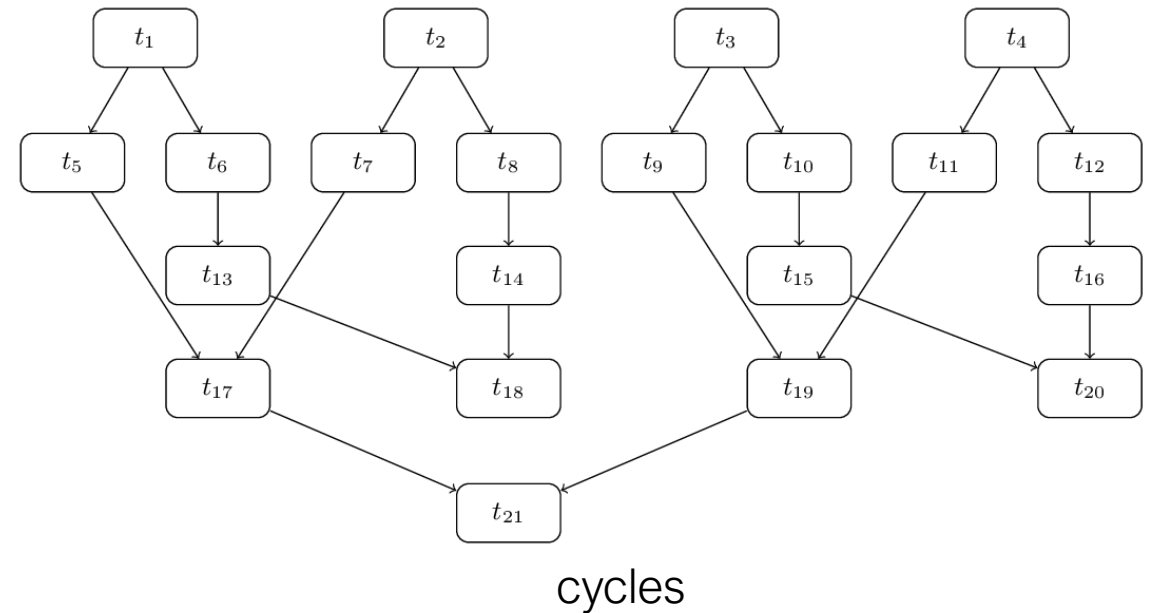
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- » 72 possible scheduling algorithms total
- » 20 datasets
 - » 4 types: **in-trees**, **out-trees**, **chains**, **cycles**
 - » 5 CCRs: $\{\frac{1}{5}, \frac{1}{2}, 1, 2, 5\}$
 - » 100 problem instances in each dataset
- » 144,000 evaluations



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MAKESPAN/RUNTIME RATIO

- » For a network N and task graph G
- » Let $M_A(N, G)$ denote the **makespan** of algorithm A for the problem instance (N, G)
- » The **makespan ratio** of algorithm A against algorithm B is

$$MR_{A,B}(N, G) = \frac{M_A(N, G)}{M_B(N, G)}$$

* how many times worse A is
than B on a particular instance

- » The **runtime ratio** of algorithm A against algorithm B is

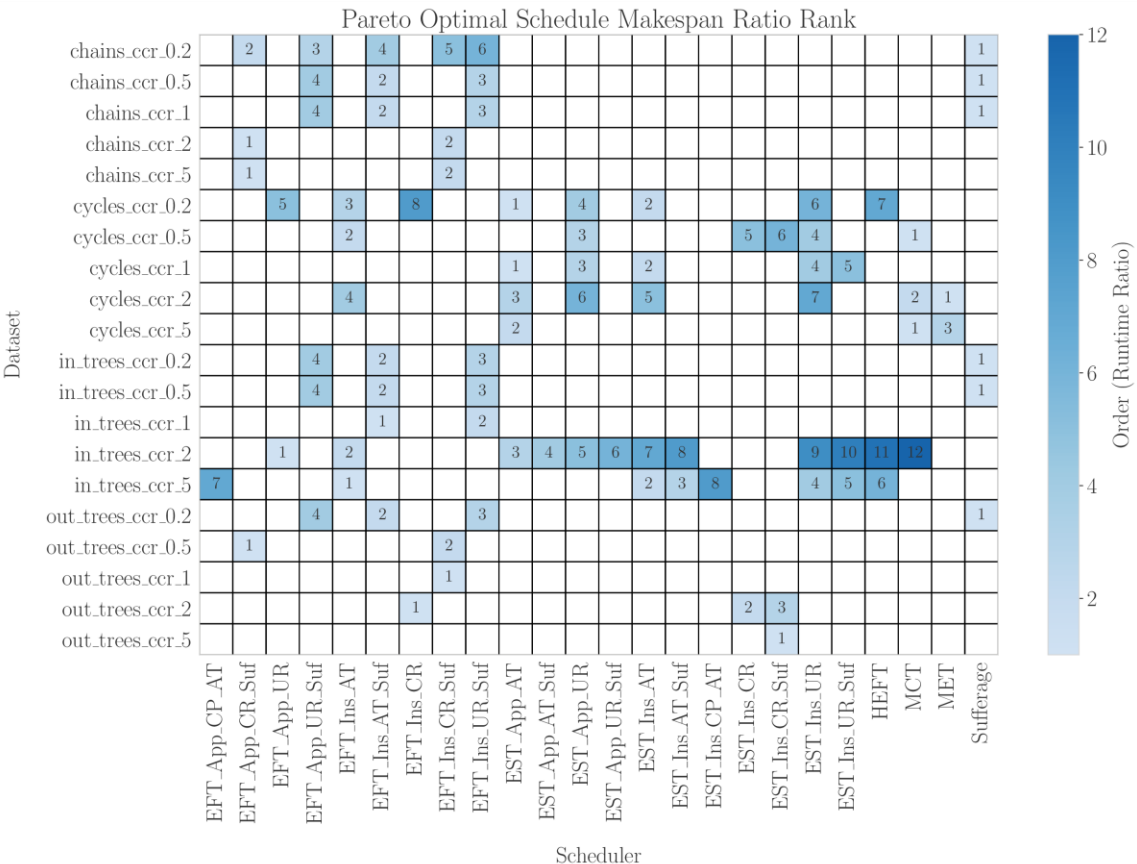
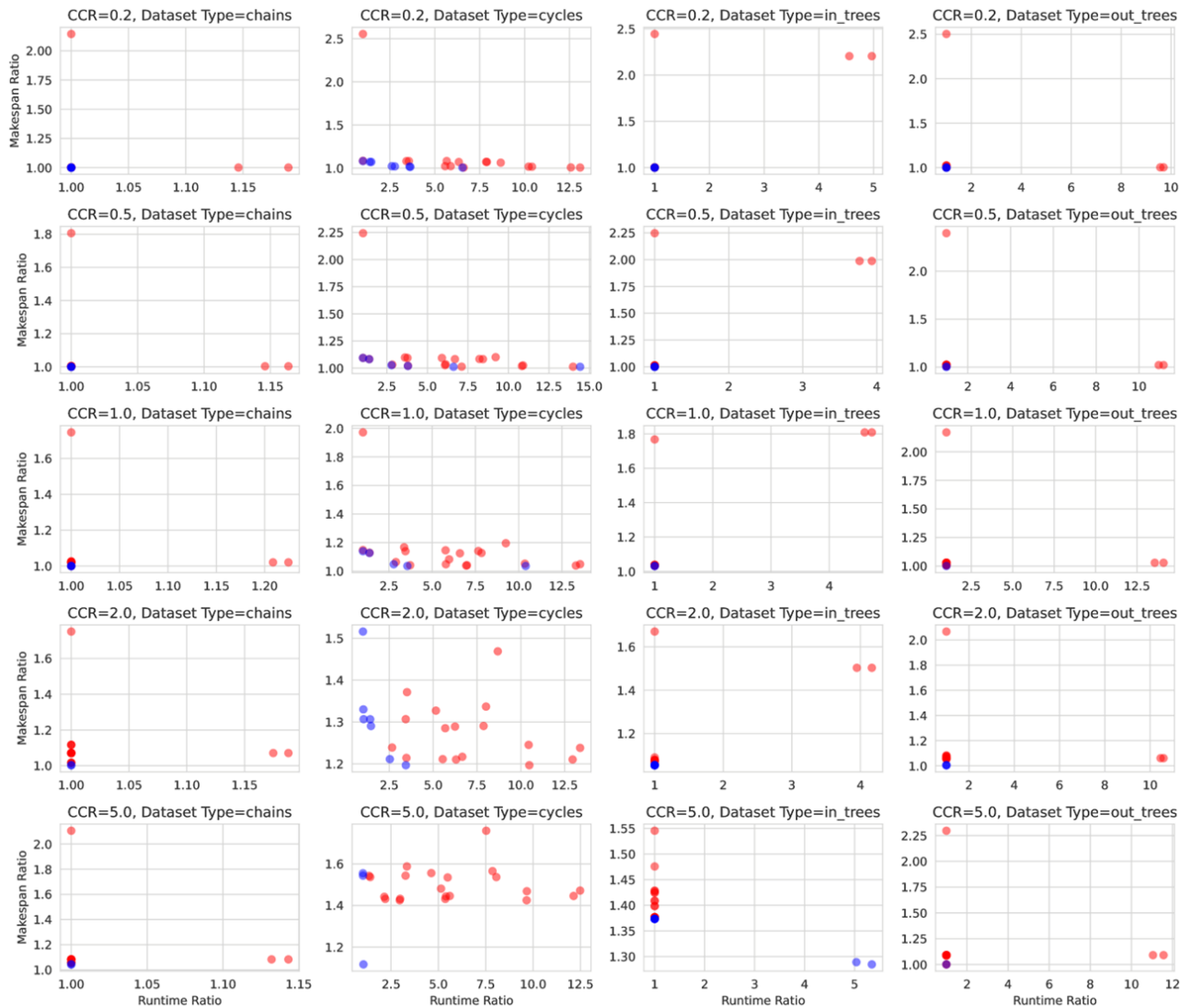
$$RR_{A,B}(N, G) = \frac{T_A(N, G)}{T_B(N, G)}$$

* how many times longer does A take
to run than B on a particular instance

PARETO-OPTIMAL SCHEDULERS

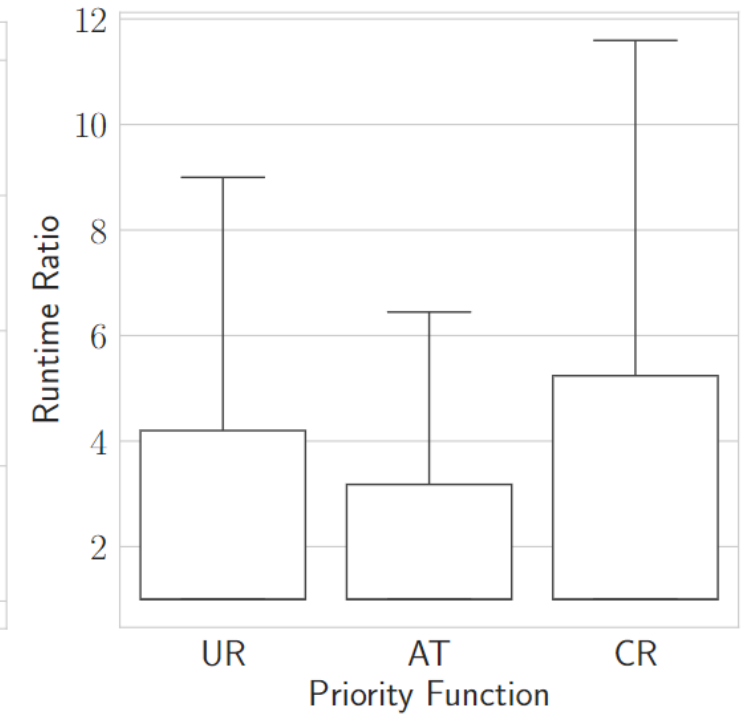
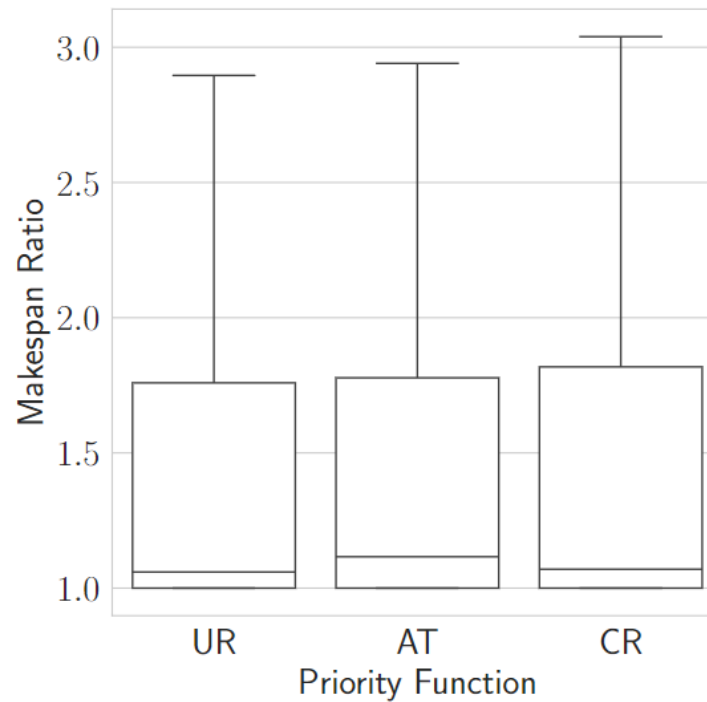
- » Pareto-optimal: for at least one dataset, no other algorithm exists that has better average makespan ratio **and** average runtime ratio
- » 20/24 pareto-optimal schedulers have never been studied before

component scheduler	initial_priority	append_only	compare	critical_path	sufferage
EFT_Ins_AT	ArbitraryTopological	False	EFT	False	False
EFT_Ins_AT_Suf	ArbitraryTopological	False	EFT	False	True
EST_Ins_AT	ArbitraryTopological	False	EST	False	False
EST_Ins_AT_Suf	ArbitraryTopological	False	EST	False	True
EST_Ins_CP_AT	ArbitraryTopological	False	EST	True	False
MCT [10]	ArbitraryTopological	True	EFT	False	False
Sufferage [12]	ArbitraryTopological	True	EFT	False	True
EFT_App_CP_AT	ArbitraryTopological	True	EFT	True	False
EST_App_AT	ArbitraryTopological	True	EST	False	False
EST_App_AT_Suf	ArbitraryTopological	True	EST	False	True
MET [10]	ArbitraryTopological	True	Quickest	False	False
EFT_Ins_CR	CPoPRanking	False	EFT	False	False
EFT_Ins_CR_Suf	CPoPRanking	False	EFT	False	True
EST_Ins_CR	CPoPRanking	False	EST	False	False
EST_Ins_CR_Suf	CPoPRanking	False	EST	False	True
EFT_App_CR_Suf	CPoPRanking	True	EFT	False	True
HEFT [6]	UpwardRanking	False	EFT	False	False
EFT_Ins_UR_Suf	UpwardRanking	False	EFT	False	True
EST_Ins_UR	UpwardRanking	False	EST	False	False
EST_Ins_UR_Suf	UpwardRanking	False	EST	False	True
EFT_App_UR	UpwardRanking	True	EFT	False	False
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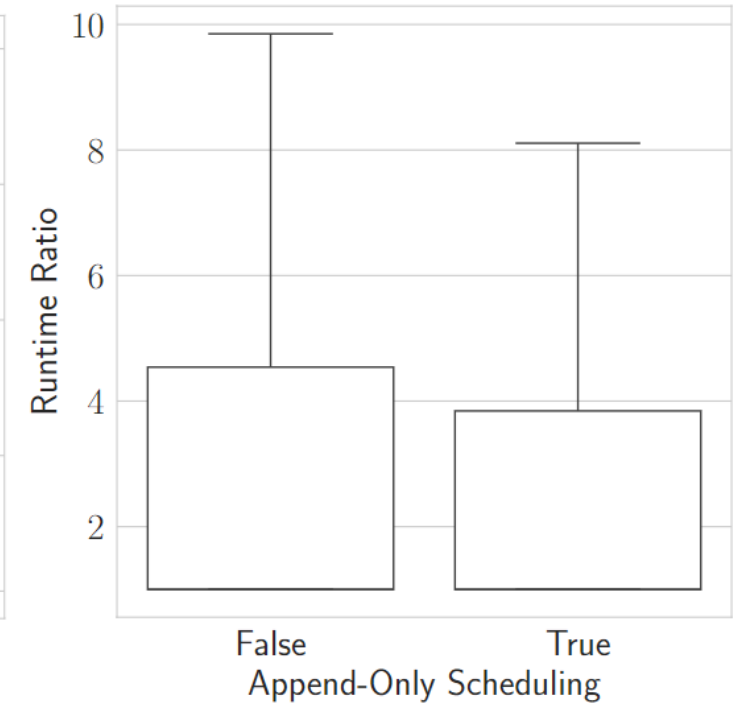
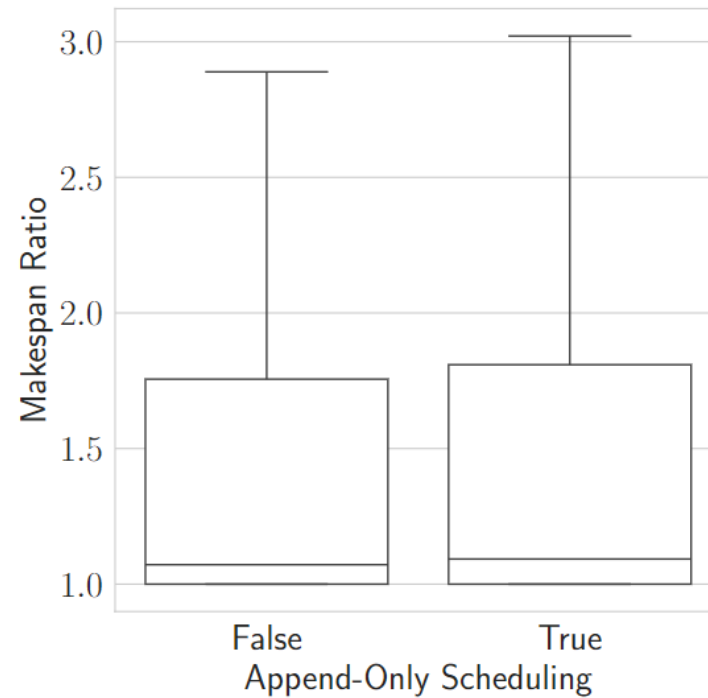
EFFECTS OF INDIVIDUAL ALGORITHMIC COMPONENTS

- » Priority Function
 - » UpwardRank (UR)
 - » ArbitraryTopological (AT)
 - » CPoPRank (CR)



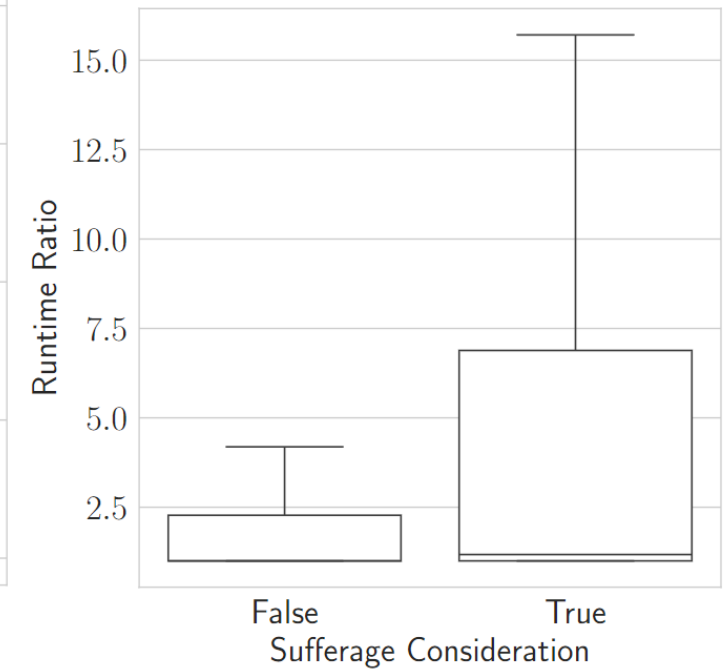
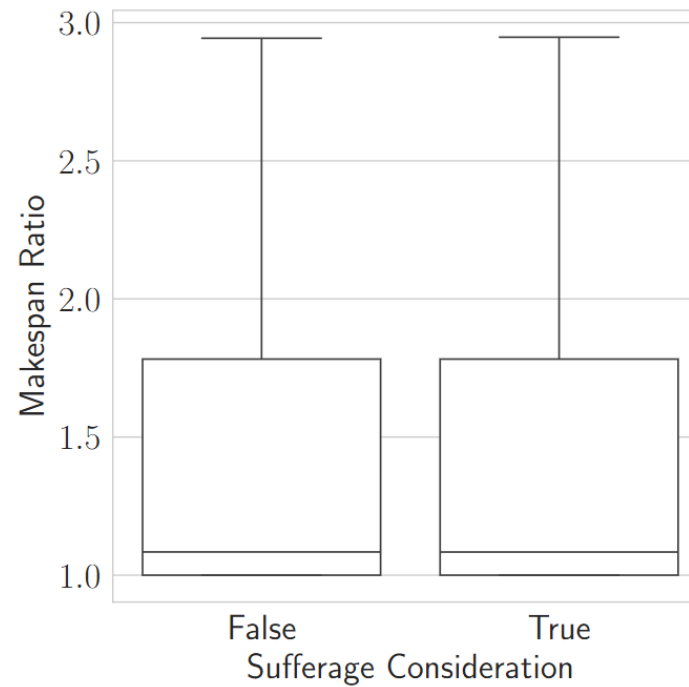
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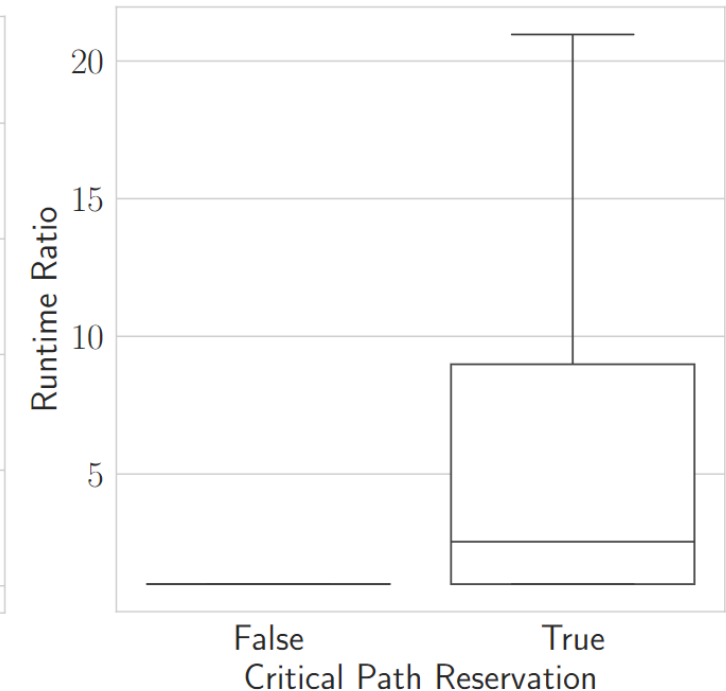
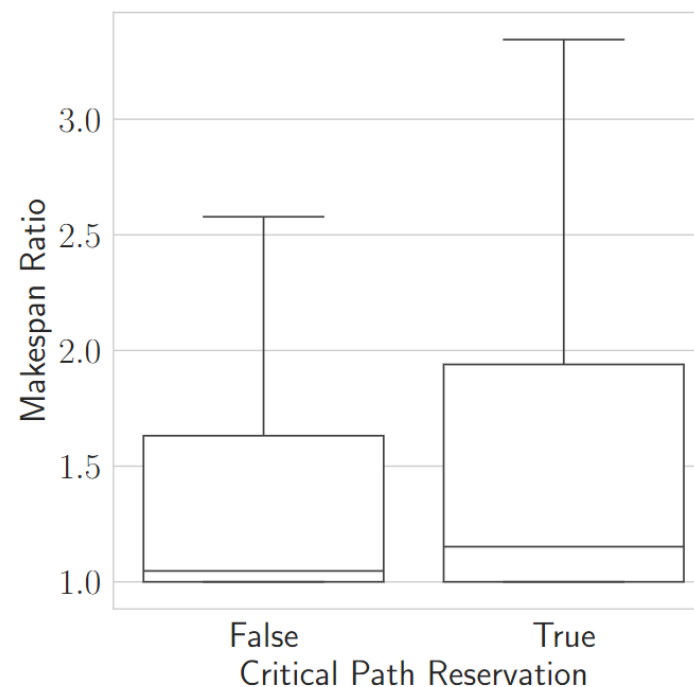
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- » Priority Function
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- » Suffrage



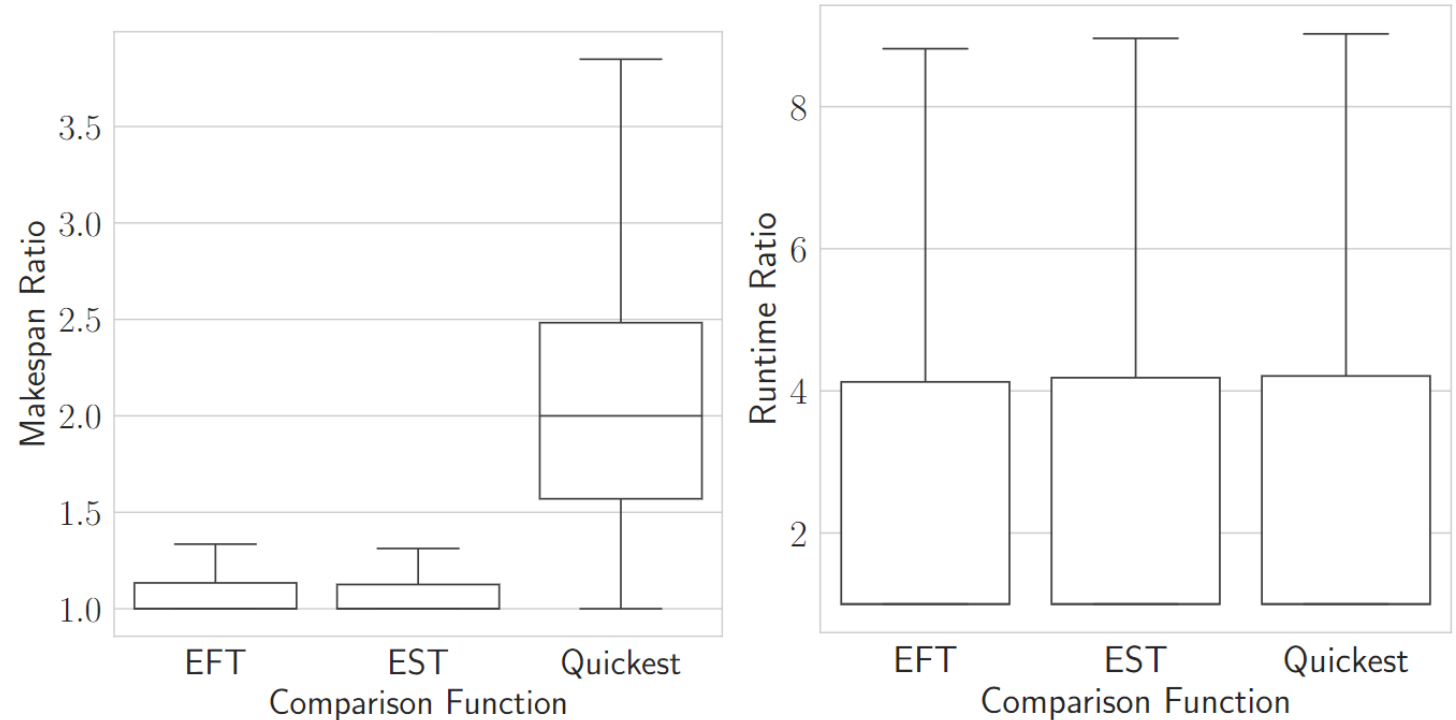
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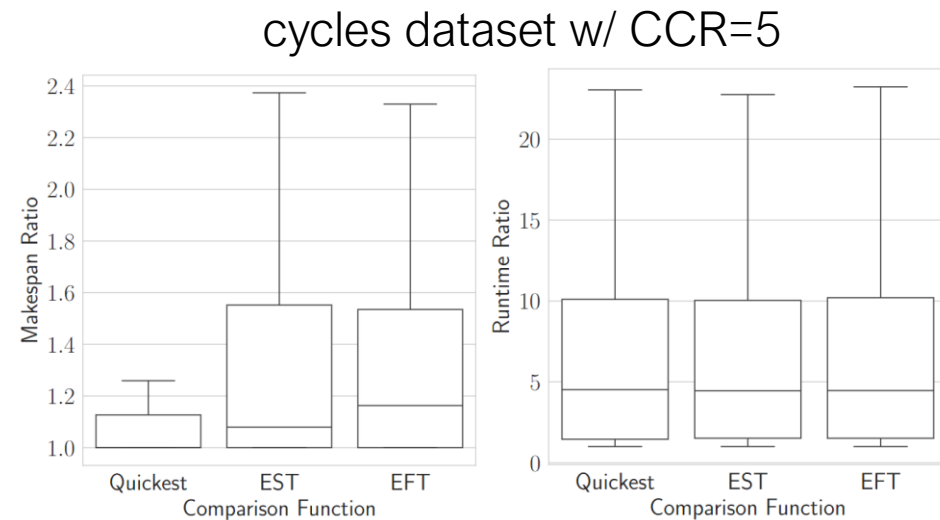
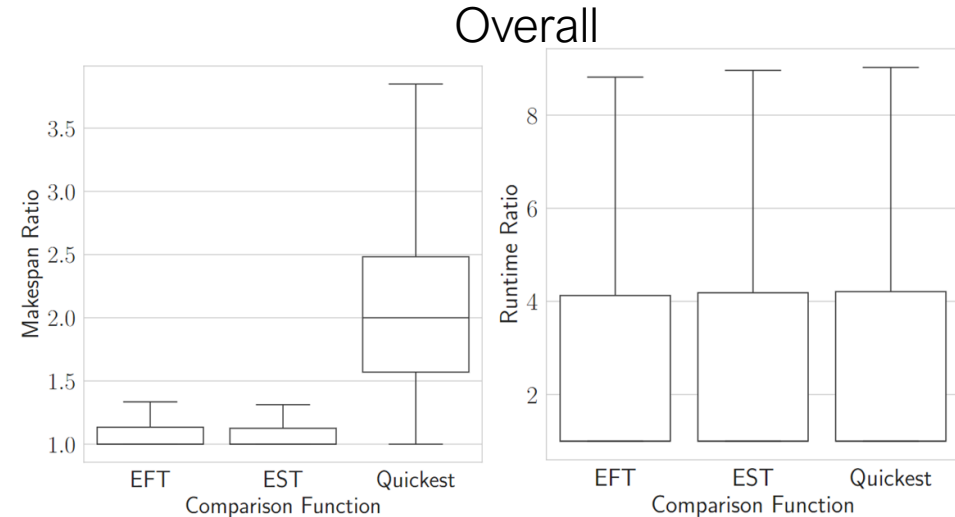
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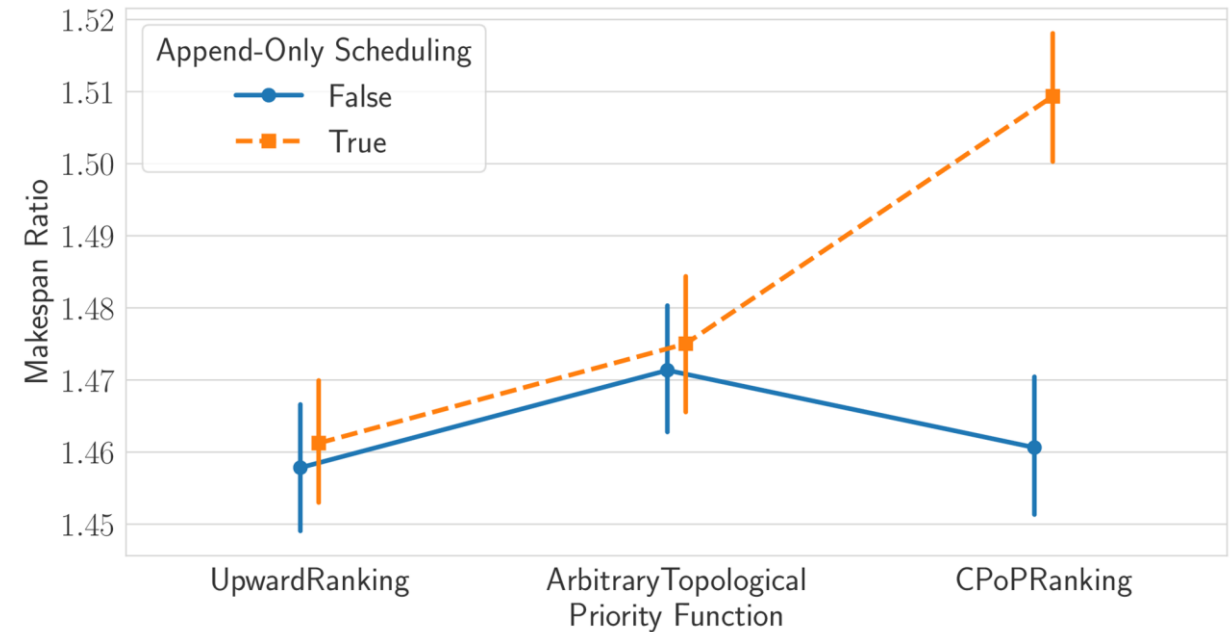
EFFECTS OF INDIVIDUAL ALGORITHMIC COMPONENTS

- » Priority Function
- » Append-only vs Insertion-based
- » Suffrage
- » Critical path reservation
- » Comparison Function
 - » Results look different for specific datasets!



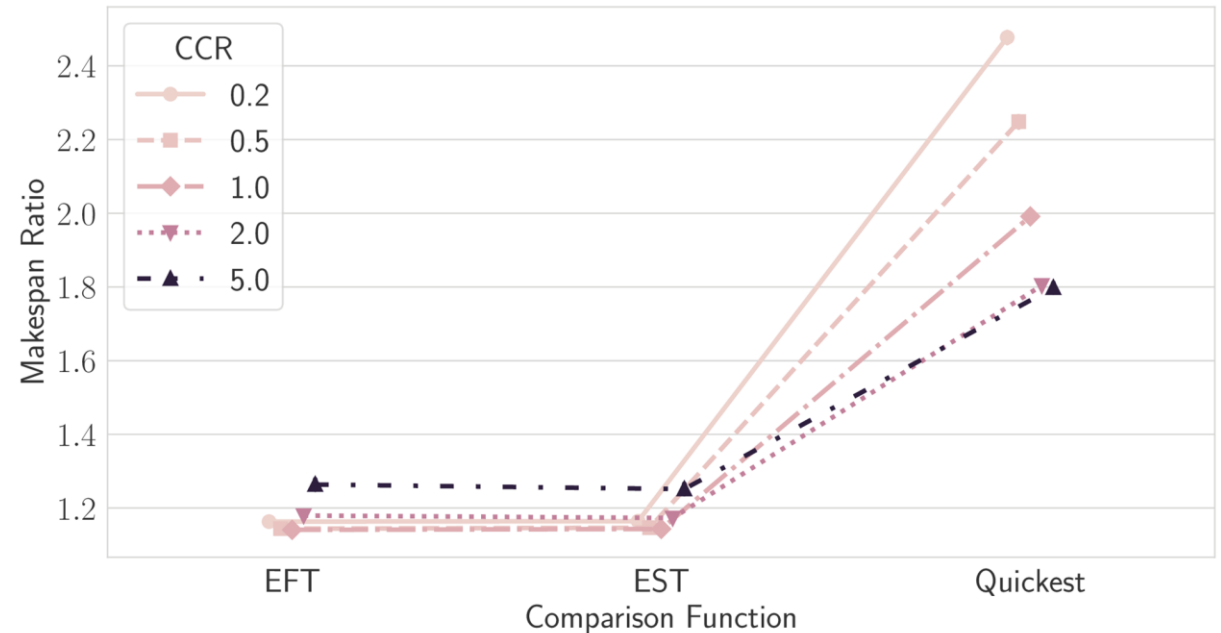
INTERACTIONS

- » Append-only Strategy and Priority Function
 - » Append-only strategy is *particularly* bad with CPoP ranking



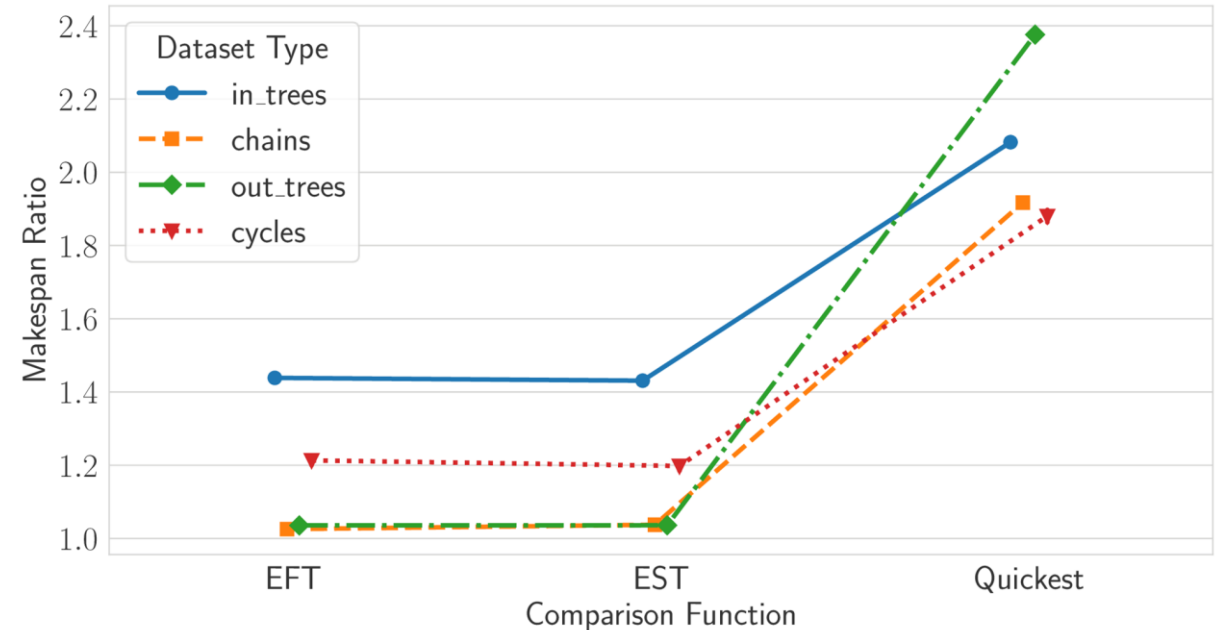
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- » CCR and Comparison Function
 - » Quickest strategy is particularly bad for compute-heavy task graphs



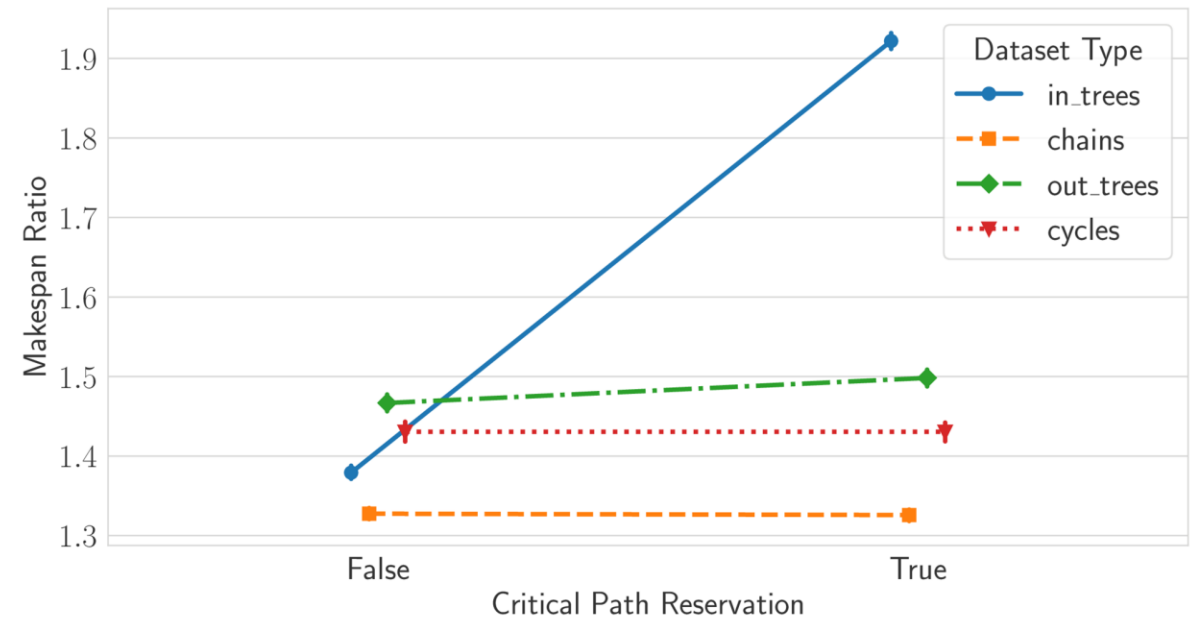
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- » Dataset Type and Critical Path
 - » Critical path reservation is particularly bad for in-tree task graph structures



CONCLUSION

- › **Generalized Parametric Scheduler:** Proposed a modular list-scheduling algorithm that enables flexible combination of five key algorithmic components.
- › **Benchmarking:** Evaluated **72 unique schedulers** generated from all component combinations on **20 datasets**, encompassing diverse graph structures and CCRs.
- › **Component-level Insights:** Analyzed both **individual** and **combined effects** of components on makespan and runtime across datasets.
- › **Dataset-specific Behavior:** Revealed how component effectiveness is **problem-dependent**, highlighting complex interactions between components and dataset characteristics.
- › **Future Work:**
 - » Implement new algorithmic components (e.g., k-depth lookahead)
 - » Incorporate additional datasets
 - » Leverage findings to design adaptive or hybrid schedulers tuned to application characteristics



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